Reliance Games to foray into the AR and VR Space

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Reliance Games, a part of Reliance Entertainment -Digital, the digital entertainment focused business of the Anil DhirubhaiAmbani Group (ADAG), today announced its foray into the fast growing Augmented Reality and Virtual Reality space by announcing its alliance with GoPhygital, a Mumbai based venture focused on creating immersive AR, VR and MR experiences.

\$215 Bn by 2021 from current spending of US \$11.4 Bn in 2017 As a part of the alliance, Reliance Games and GoPhygital will partner and develop Augmented Reality and Virtual

Reality based apps, games and experiences which will be based on original IP and licensed IP. Speaking about the association and their foray into AR and VR, AmitKhanduja, CEO of Reliance Entertainment -

Digital says, "We are delivering a console experience to our mobile consumers and we will continue to push the boundaries for apps and games with AR and VR. As we continue to invest heavily in the new technology, we are at the threshold of a big revolution in how digital content will be consumed, and consumer experiences and behaviour will change, in the days to come. Currently our Creatives teams are working on analyzing the player data and designing levels and games to use fron their real world to augment players virtual world. Reliance Entertainment - Digital has always been one of the market leaders when it comes to engaging and

like BigFlix. We are happy to partner and work closely with the GoPhygital team, who understand this emerging medium of story-telling, in creating immersive experiences for our audiences." Speaking about their association with Reliance Entertainment – Digital, Hitesh Jain, Founder and CEO of GoPhygital said "We are proud to be associated with Reliance Entertainment - Digital, who over the years have redefined the

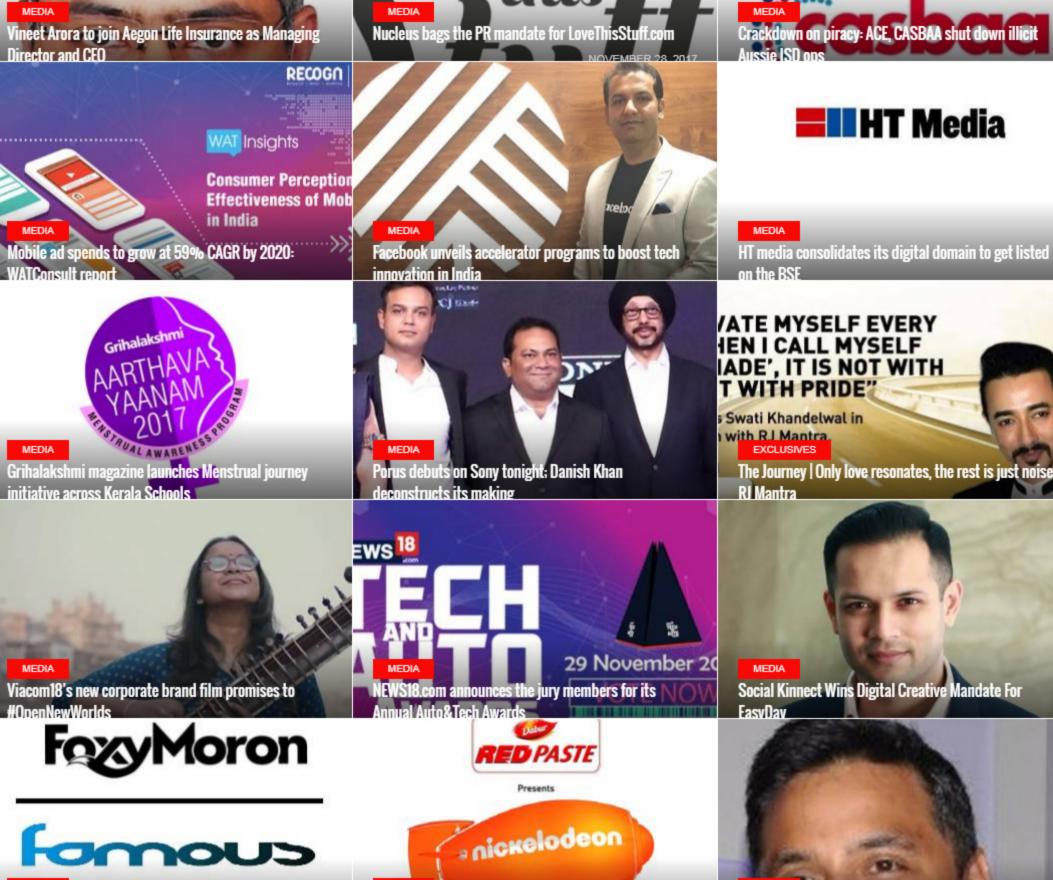
rules of the game when it came to digital entertainment. We look forward to working closely with them in creating the next level of entertainment." GoPhygital is already working on an Augmented Reality based casual game, that leverages Apple's ARKit technology,

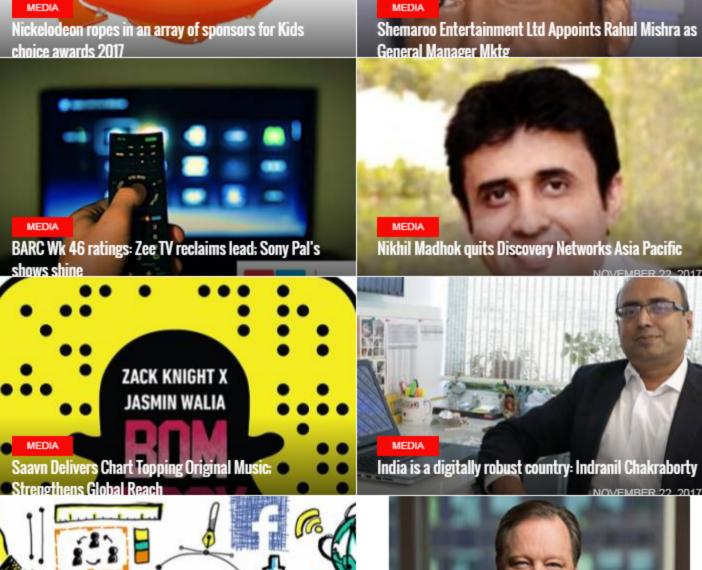


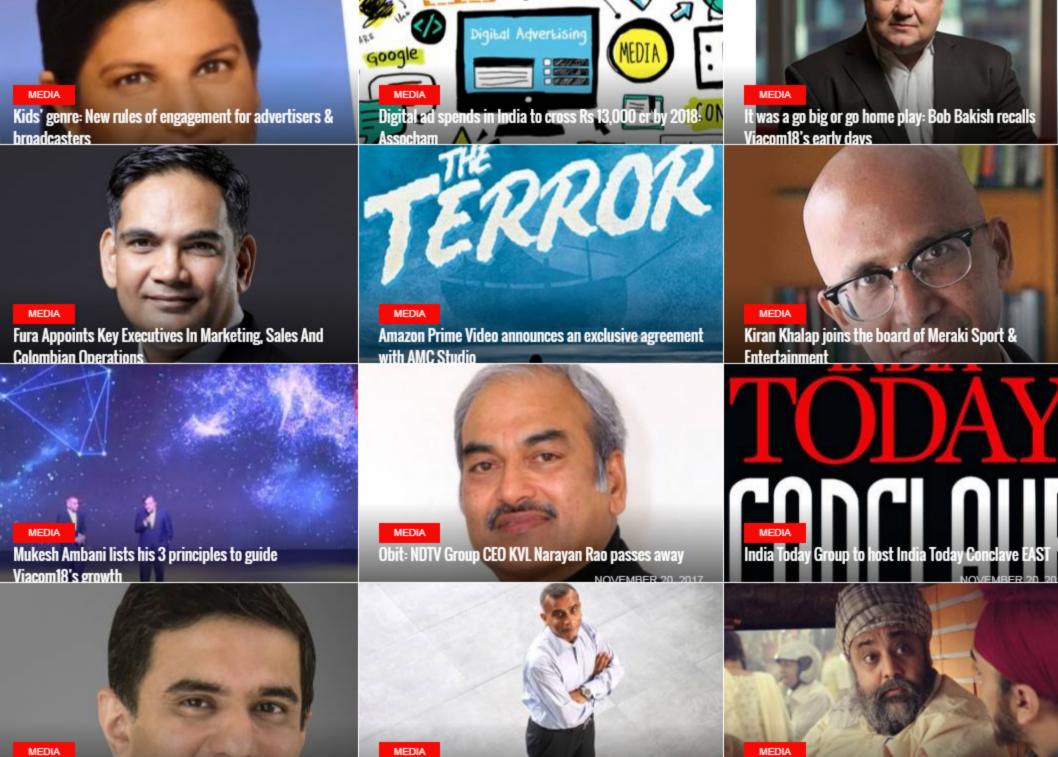














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